CB-GT380 Hardware Specifications

This document provides hardware and electrical documentation for the Controller Board Rev. B, part number CB-GT380. This is the same LCD controller board integrated with the 3.8" LCD Starter Kit (STK-GT380) and the 3.8" LCD Module Kit (MK-GT380). References to software in this document refer to the Amulet HTMLCompiler. For software documentation please see: http://www.amulettechnologies.com/help/help.htm.

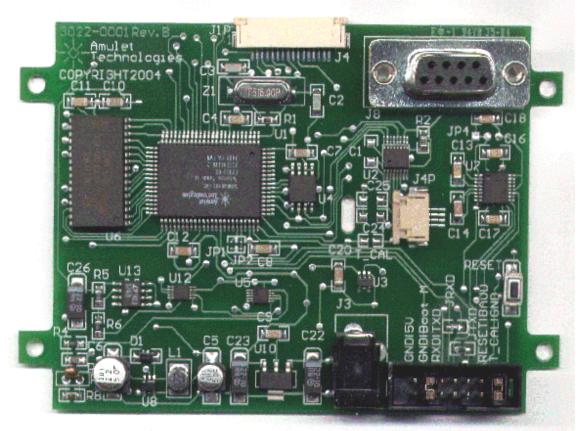
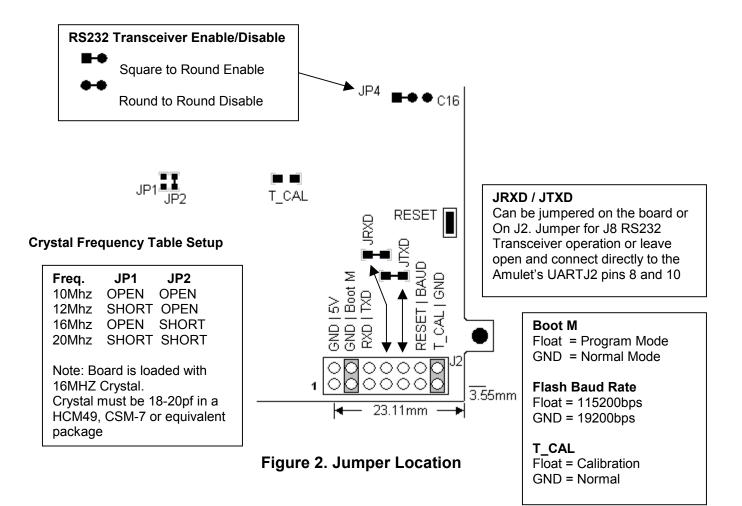


Figure 1. CB-GT380 Controller Board, Component Side.

PCB Size:	3.65" x 2.85" (Not including tabs)	
LCD:	Chip-on-Board, 92.2 x 71.5mm (3.8" diagonal); 320 x 240, monochrome, black on white or blue on white; Viewable area: 78.78 x 59.58mm Viewing Direction: 6 o'clock	
Dot Pitch:	0.24 x 0.24mm	
Dot Size:	ize: 0.22 x 0.22mm	
Touch Panel:	anel: 4-wire resistive analog; active area is 78 x 59mm; utilizes full	

acklight:	LED, brightness adjustable via digital pot.		
ontrast:	Adjustable via digital pots, Temp compensated		
perating Temp: -	: -20° to 70°C		
torage Temp.: -	-30° to 80°C		
ower:	5V +/- 10% @ 250mA		
RAM:	128k-Bytes		
lash:	512k-Bytes (448k-Bytes available)		
erial Port:	RS-232, 9-pin DIN, up to 115.2 Kbps		

Table 1. PCB Specs



J2 Interface Header

Pin #	Signal	Description	
1	GND	Ground	
2	5V	Voltage In 5V +/- 10% @ 250mA	
3	GND	Ground	
4	Boot M	Boot Mode Float = Program Mode, GND = Normal Mode	
5	RXD	R1IN from RS232 Transceiver	
6	TXD	T1OUT from RS232 Transceiver	
7	R10UT	RXD Input to RS232 Transceiver R1OUT (JRXD)	
8	UART IN	RXD to Amulet UART RXD	
9	T1IN	TXD Input to RS232 Transceiver T1IN (JTXD)	
10	UART OUT	TXD to Amulet UART TXD	
11	RESET	System Reset Input. An external source can initiate a system reset by driving this pin low.	
12	BAUD	Programming Baud Rate Float = 115200 bps GND = 19200 bps	
13	T_CAL	Touch Panel Calibration Float = Normal GND = Calibrate	
14	GND	Ground	

 Table 2.
 J2 Interface Header

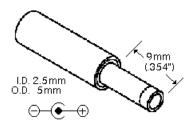
Boot M (Pin 4) -- Pin is monitored during a reboot to determine the operational mode of the controller board; jumpered to ground is the normal mode and floating is the flash program mode. The only time you should have to remove the jumper (program mode) is when the project you compiled locks up the Amulet OS to the point where it won't accept the wake up message or if the Amulet OS has been corrupted and you need to reload the OS.

BAUD (Pin 12) -- Pin determines the baud rate used during a Flash Reprogram. If the pin is grounded, the hardware baud rate is set to 19,200 bps; if the pin is left floating, the hardware baud rate is set to 115,200 baud. This setting must match the Flash rate selected in the <u>Amulet Compiler software</u>. By default, the pin is left floating from the factory.

T_CAL (Pin 13) -- Pin is monitored during a reboot to determine if the touch panel calibration routine will be run upon every reboot. If pin is grounded, then the touch panel calibration will not be run. If the pin is not grounded, the touch panel calibration will be run upon every reboot. By default, pin 13 is jumpered to pin 14 (GND).

Power Supply And Reset

Power applied via the 2.5mm connector. Power requirement 5 +/-10% VDC @250Ma



CAUTION: Do not reverse the polarity on the power input. Doing so will permanently damage the module and invalidate your warranty.

Figure 3. Power Supply Input

Reset Switch -- This momentary pushbutton switch resets the Amulet graphical OS chip as well as LCD power.

RS-232 DB9 J8 Specs

Pin #	Description
1	N/C
2	TX (Amulet GUI module transmits data on Pin 2 while the PC receives data on Pin 2)
3	RX (Amulet GUI module receives data on Pin 3 while the PC transmits data on Pin 3)
4	Pin 4 to 6 – Jumpered
5	Ground
6	Pin 4 to 6 - Jumpered
7	Pin 7 to 8 - Jumpered
8	Pin 7 to 8 – Jumpered
9	N/C

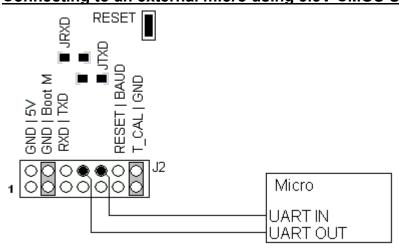
The serial parameters for communications between the Amulet client and the server are as follows:

Baud Rate: 9600, 19200, 57600, or 115200bps Parity: None Data Bits: 8 Stop Bits: 1

See Communications Protocol for more information.

Wiring the Module

Connecting to an external micro using 3.3V CMOS UART levels



J2 pin 1 (GND) and pin 2 (5V) to power source J2 pin 4 (Boot M) Grounded to pin 3 (GND) for Normal mode J2 pin 8 (UART IN) to Micro UART OUT J2 pin 9 (T1IN) Grounded J2 pin 10 (UART OUT) to Micro UART IN

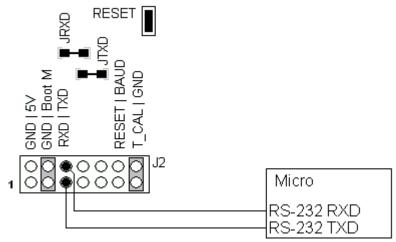
Note: Make sure the JRXD and JTXD board jumpers are removed if using 3.3V CMOS levels. J2 Pin 9 (T1IN) should be grounded to remove noise from the RS-232 transceiver.

Notes regarding programming the Amulet serial data flash:

If programming the serial data flash via the micro (referred to as Pass-Through Programming) there is no wiring adjustment needed. Contact DevSupport@AmuletTechnologies.com for Pass-Through Programming information.

If programming the serial data flash via RS-232 from a PC, the connection from the Micro to the Amulet UART (J2 pins 8 and 10) must be removed. To enable RS-232 levels, J2 pins 8 & 9 must be jumpered, as well as pins 10 & 11. This will enable both the DB-9 connector, as well as J2 pins 5 & 6.

Connecting to an external micro using RS232 levels through J2 connector



J2 pin 1 (GND) and pin 2 (5V) to power source

J2 pin 4 (Boot M) Grounded to pin 3 (GND) for Normal mode

J2 pin 5 (RXD) to RS232 TXD, J2 pin6 (TXD) to RS232 RXD

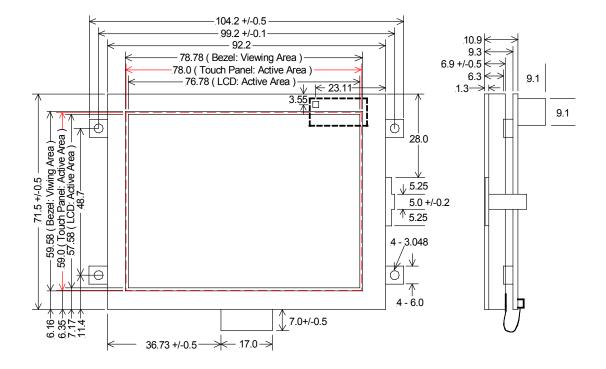
Note: Make sure JRXD and JTXD are shorted

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If programming the serial data flash via RS-232 from a PC, the connection from the Micro to the Amulet RS-232 (J2 pins 5 and 6) must be removed. This will allow programming the serial data flash from either the DB-9 connector or J2 pins 5 & 6.

Module Mechanical Drawing



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Rev.	Α.	6/18/04
Rev.	Β.	8/19/04
Rev.	с.	10/04/04