

Fibonacci

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1 Fibonacci recurrence

The [Fibonacci numbers](#) are:

1, 1, 2, 3, 5, 8, 13, 21, 34, ...

Each number f_n in the sequence is the sum of the previous two, defining the [recurrence relation](#):

$$f_n = f_{n-1} + f_{n-2}$$

Perhaps the most obvious way to implement this in a programming language is via [recursion](#):

```
In [1]: function slowfib(n)
        if n < 2
            return BigInt(1) # use bigint type to support huge integers
        else
            return slowfib(n-1) + slowfib(n-2)
        end
    end
```

```
Out[1]: slowfib (generic function with 1 method)
```

Note that there is a slight catch: we have to make sure to do our computations with the `BigInt` integer type, which implements [arbitrary precision arithmetic](#). The Fibonacci numbers quickly get so big that they [overflow](#) the maximum representable integer using the default (fast, fixed number of binary digits) hardware integer type.

```
In [2]: [slowfib(n) for n = 1:10]
```

```
Out[2]: 10-element Array{BigInt,1}:
 1
 2
 3
 5
 8
13
21
34
55
89
```

Not that it matters for toy calculations like this, but there are much faster ways to compute Fibonacci numbers than the [recursive](#) function defined above. The [GMP library](#) used internally by Julia for `BigInt` arithmetic actually provides an [optimized Fibonacci-calculating function](#) `mpz_fib_ui` that we can call if we want to using the low-level [ccall](#) technique:

```
In [3]: function fastfib(n)
        z = BigInt()
        ccall((:libgmpz_fib_ui, :libgmp), Void, (Ptr{BigInt}, Culong), &z, n)
        return z
    end
```

Out[3]: fastfib (generic function with 1 method)

```
In [4]: [fastfib(i) for i = 1:100]
```

Out[4]: 100-element Array{BigInt,1}:

```
1
1
2
3
5
8
13
21
34
55
89
144
233
⋮
1779979416004714189
2880067194370816120
4660046610375530309
7540113804746346429
12200160415121876738
19740274219868223167
31940434634990099905
51680708854858323072
83621143489848422977
135301852344706746049
218922995834555169026
354224848179261915075
```

It's about 1000x faster even for the 20th Fibonacci number. It turns out that the recursive algorithm is pretty terrible — the [time increases exponentially with n](#).

```
In [5]: @time fastfib(20)
        @time slowfib(20)
```

```
0.002777 seconds (164 allocations: 9.711 KB)
0.010294 seconds (54.73 k allocations: 1.253 MB, 70.13% gc time)
```

Out[5]: 10946

2 Fibonacci as matrices

We can represent the Fibonacci recurrence as repeated multiplication by a 2×2 matrix, since:

$$\begin{pmatrix} f_{n+1} \\ f_n \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}}_F \begin{pmatrix} f_n \\ f_{n-1} \end{pmatrix}$$

```
In [6]: F = [1 1
             1 0]
```

```
Out[6]: 2×2 Array{Int64,2}:
 1  1
 1  0
```

So, plugging in $f_1 = 1, f_2 = 1$, then

$$\begin{pmatrix} f_{n+2} \\ f_{n+1} \end{pmatrix} = F^n \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

and the key to understanding F^n is the eigenvalues of F :

```
In [7]: eigvals(F)
```

```
Out[7]: 2-element Array{Float64,1}:
 -0.618034
  1.61803
```

Analytically, we can easily solve this 2×2 eigenproblem to show that the eigenvalues are $(1 \pm \sqrt{5})/2$ (just the roots of the quadratic characteristic polynomial $\det(F - \lambda I) = \lambda^2 - \lambda - 1$):

```
In [8]: (1 +  $\sqrt{5}$ )/2
```

```
Out[8]: 1.618033988749895
```

```
In [9]: (1 -  $\sqrt{5}$ )/2
```

```
Out[9]: -0.6180339887498949
```

For example, to compute f_{100} , we can multiply F^{98} by $(1, 1)$ (again converting to `BigInt` using `big` first to avoid overflow):

```
In [10]: big(F)^98 * [1, 1]
```

```
Out[10]: 2-element Array{BigInt,1}:
 354224848179261915075
 218922995834555169026
```

This matches our `fastfib` function from above:

```
In [11]: fastfib(100)
```

```
Out[11]: 354224848179261915075
```

The key thing about F^n is that, for large n , the behavior is dominated by the biggest $|\lambda|$. That is, for large n , we must have (f_n, f_{n-1}) approximately parallel to the corresponding eigenvector, and hence:

$$\begin{pmatrix} f_{n+1} \\ f_n \end{pmatrix} = F \begin{pmatrix} f_n \\ f_{n-1} \end{pmatrix} \approx \lambda_1 \begin{pmatrix} f_n \\ f_{n-1} \end{pmatrix}$$

where $\lambda_1 = (1 + \sqrt{5})/2$ is the so-called **golden ratio**.

Let's compute the ratios of f_{n+1}/f_n and show that they approach the golden ratio:

```
In [12]: (1 +  $\sqrt{big(5)}$ )/2 # golden ratio computed to many digits
```

```
Out[12]: 1.61803398874989484820458683436563811772030917980576286213544862270526046281891
```

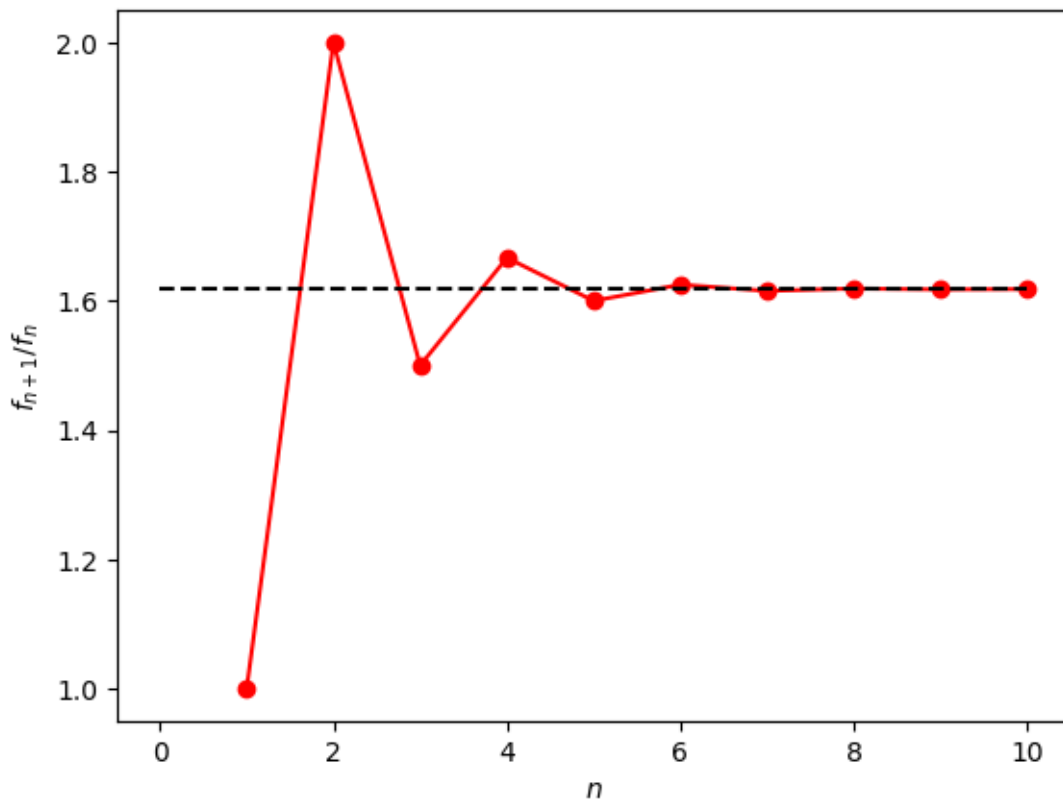
```
In [13]: using Interact
         @manipulate for n = 1:1000
           fastfib(n+1)/fastfib(n)
         end
```

Interact.Options{:SelectionSlider,Int64}(Signal{Int64}(500, nactions=1),"n",500,"500",Interact.OptionDi

Out[13]: 1.61803398874989484820458683436563811772030917980576286213544862270526046281891

We can also plot the ratio vs. n :

```
In [14]: using PyPlot
         plot(1:10, [fastfib(n+1)/fastfib(n) for n=1:10], "ro-")
         plot([0,10], (1+sqrt(5))/2 * [1,1], "k--")
         xlabel(L"n")
         ylabel(L"f_{n+1}/f_n")
```



Out[14]: PyObject <matplotlib.text.Text object at 0x332cb6510>

Clearly, it converges rapidly as expected!

(In fact, it converges exponentially rapidly, with the error going exponentially to zero with n . We will discuss this in more detail later when discussing the **power method**.)