18.06 Problem Set 2

Due Thursday, 23 September 2010 at 4pm in the undergrad math office. Please note that the problems from the textbook are out of the 4th edition: make sure to check that you are doing the correct problems.

Each Problem worth 10 points.

- 1. Do problem 5 from section 2.6.
- 2. Do problem 16 from section 2.6.
- 3. Do problem 21 from section 2.6.
- 4. Do problem 13 from section 2.7.
- 5. Do problem 19 from section 2.7.
- 6. Do problem 34 from section 2.7.
- 7. Do problem 10 from section 3.1.
- 8. Do problem 22 from section 3.1.
- 9. Do problem 24 from section 3.1.
- 10. For various values of n, perhaps n = 100, 500, and 1000 on your computer find the times of the following four matrix problems.
 - (a) matrix multiply;
 - (b) inverse;
 - (c) matrix add;
 - (d) LU factorization.

Then divide by the approximate number of operations (adds and multiplies) to get a "cost per operation" for each problem.

In Matlab you can, for example, go

a=rand(n); b=rand(n); tic, a^*b ; t=toc; $(t/(2*n^3))$

what runs at the fastest rate? What at the slowest?

Submit your code and a table to support your answer.

You may want to run 100 trials for each n and take an average to be sure your answer is accurate.